

Submodular Functions, Optimization, and Applications to Machine Learning

— Spring Quarter, Lecture 2 —

http://www.ee.washington.edu/people/faculty/bilmes/classes/ee563_spring_2018/

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$$f(A) + f(B) \geq f(A \cup B) + f(A \cap B)$$

$$-f(A) + 2f(C) + f(B), \quad -f(A) + f(C) + f(B), \quad -f(A \cap B)$$



Cumulative Outstanding Reading

- Read chapter 1 from Fujishige's book.

Class Road Map - EE563

- L1(3/26): Motivation, Applications, & Basic Definitions,
- L2(3/28): Machine Learning Apps (diversity, complexity, parameter, learning target, surrogate).
- L3(4/2):
- L4(4/4):
- L5(4/9):
- L6(4/11):
- L7(4/16):
- L8(4/18):
- L9(4/23):
- L10(4/25):
- L11(4/30):
- L12(5/2):
- L13(5/7):
- L14(5/9):
- L15(5/14):
- L16(5/16):
- L17(5/21):
- L18(5/23):
- L-(5/28): Memorial Day (holiday)
- L19(5/30):
- L21(6/4): Final Presentations maximization.

Last day of instruction, June 1st. Finals Week: June 2-8, 2018.

Two Equivalent Submodular Definitions

Definition 2.2.1 (submodular concave)

A function $f : 2^V \rightarrow \mathbb{R}$ is **submodular** if for any $A, B \subseteq V$, we have that:

$$f(A) + f(B) \geq f(A \cup B) + f(A \cap B) \quad (2.8)$$

An alternate and (as we will soon see) equivalent definition is:

Definition 2.2.2 (diminishing returns)

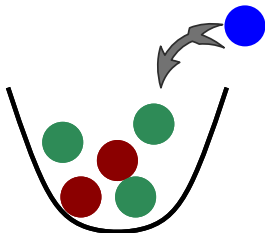
A function $f : 2^V \rightarrow \mathbb{R}$ is **submodular** if for any $A \subseteq B \subset V$, and $v \in V \setminus B$, we have that:

$$f(A \cup \{v\}) - f(A) \geq f(B \cup \{v\}) - f(B) \quad (2.9)$$

The incremental “value”, “gain”, or “cost” of v decreases (diminishes) as the context in which v is considered grows from A to B .

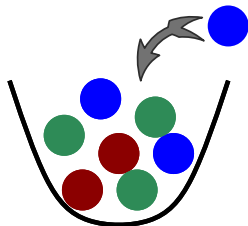
Example Submodular: Number of Colors of Balls in Urns

- Consider an urn containing colored balls. Given a set S of balls, $f(S)$ counts the number of distinct colors in S .



Initial value: 2 (colors in urn).

New value with added blue ball: 3



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- Submodularity: Incremental Value of Object Diminishes in a Larger Context (diminishing returns).
- Thus, f is submodular.

Two Equivalent Supermodular Definitions

Definition 2.2.1 (supermodular)

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Definition 2.2.2 (supermodular (improving returns))

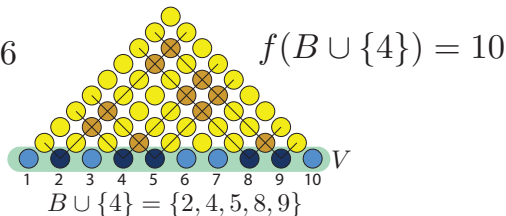
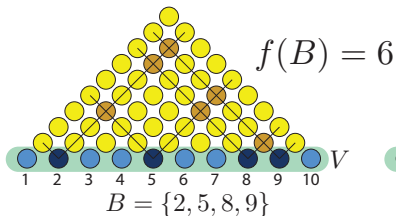
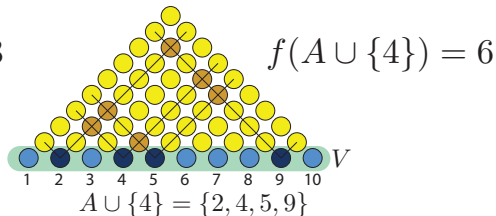
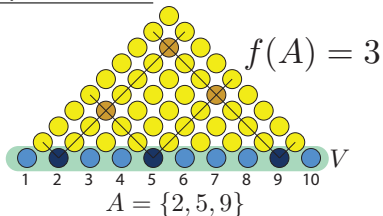
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- Incremental “value”, “gain”, or “cost” of v increases (improves) as the context in which v is considered grows from A to B .
- A function f is submodular iff $-f$ is supermodular.
- If f both submodular and supermodular, then f is said to be modular, and $f(A) = c + \sum_{a \in A} f(a)$ (often $c = 0$).

Example Supermodular: Number of Balls with Two Lines

Given ball pyramid, bottom row V is size $n = |V|$. For subset $S \subseteq V$ of bottom-row balls, draw 45° and 135° diagonal lines from each $s \in S$. Let $f(S)$ be number of non-bottom-row balls with two lines $\Rightarrow f(S)$ is supermodular.



Review So far

- Machine learning paradigms should be: **easy to define**, **mathematically rich**, **naturally applicable**, and **efficient/scalable**.
- **Convexity** (continuous structures) and **graphical models** (based on factorization or additive separation) are two such modeling paradigms.
- **Submodularity/supermodularity** offer a distinct mathematically rich paradigm over discrete space that neither need be continuous nor be additively additively separable,
- submodularity offers forms of structural decomposition, e.g., $h = f + g$, into potentially global (manner of interaction) terms.
- Set cover, supply and demand side economies of scale,

Submodularity's utility in ML

- A **model of a physical process** :
 - When **maximizing**, submodularity naturally models: diversity, coverage, span, and information.
 - When **minimizing**, submodularity naturally models: cooperative costs, complexity, roughness, and irregularity.
 - vice-versa for supermodularity.
- A submodular function can act as a **parameter** for a machine learning strategy (active/semi-supervised learning, discrete divergence, structured sparse convex norms for use in regularization).
- Itself, as an object or function **to learn**, based on data.
- A **surrogate or relaxation strategy** for optimization or analysis
 - An alternate to factorization, decomposition, or sum-product based simplification (as one typically finds in a graphical model). I.e., a means towards tractable surrogates for graphical models.
 - Also, we can “relax” a problem to a submodular one where it can be efficiently solved and offer a bounded quality solution.
 - Non-submodular problems can be analyzed via submodularity.

Many different functions are submodular!

- We will see many applications of submodularity in machine learning.
- On next set of slides, we will state (without proof, for now) that many of the functions are submodular (or supermodular).
- In subsequent lectures, we will start showing how to prove submodularity.

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Answer: submodular maximization.

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Answer: submodular maximization.
- How do we choose the smallest set S that maintains a given degree of diversity? Constrained minimization (i.e., $\min |A|$ s.t. $f(A) \geq \alpha$).

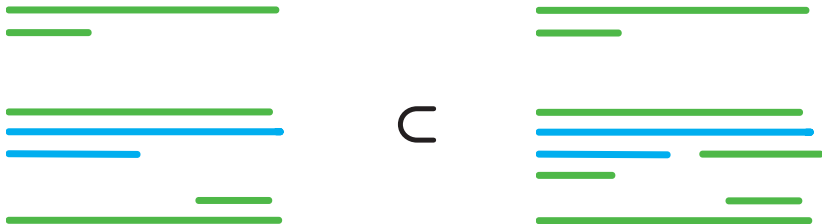
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Answer: submodular maximization.
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- Random sample has probability of poorly representing normally underrepresented groups.

Extractive Document Summarization

- We extract sentences (green) as a summary of the full document



- The summary on the left is a subset of the summary on the right.
- Consider adding a new (blue) sentence to each of the two summaries.
- The marginal (incremental) benefit of adding the new (blue) sentence to the smaller (left) summary is no more than the marginal benefit of adding the new sentence to the larger (right) summary.
- **diminishing returns** \leftrightarrow **submodularity**

Large image collections need to be summarized

Many images, also that have a higher level gestalt than just a few, want a summary (subset of images) to represent the diversity in the large image set.

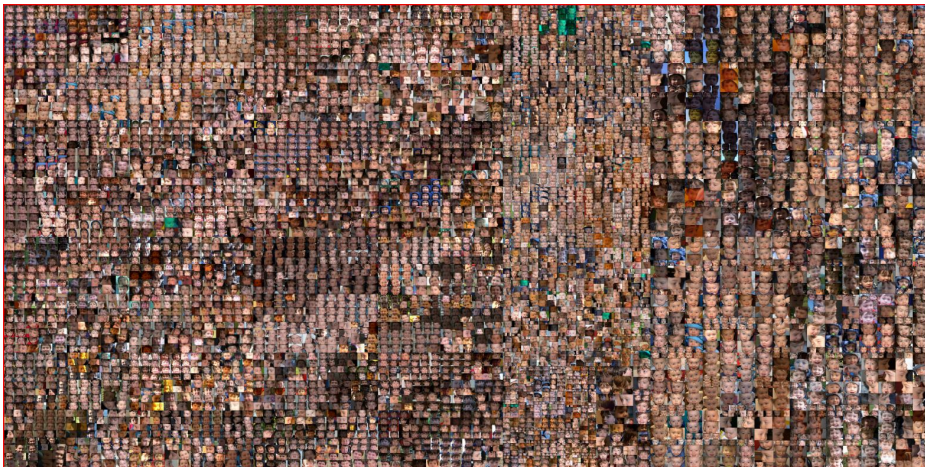


Image Summarization

10×10 image collection:



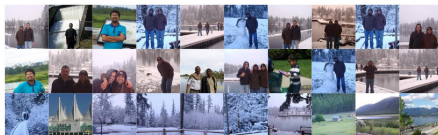
3 good summaries (diverse):



3 ok summaries:



3 poor summaries (redundant):



More Generally: Information and Summarization

- Let V be a set of information containing elements (V might say be any of words, sentences, documents, web pages, or blogs, sensor readings, etc.).
- Each $v \in V$ is one (or a set of) element(s). The total amount of information in V is measure by a function $f(V)$, and any given subset $S \subseteq V$ measures the amount of information in S , given by $f(S)$.
- How informative is any given item v in different sized contexts? Any such real-world information function would exhibit diminishing returns, i.e., the value of v decreases when it is considered in a larger context.
- A submodular function is likely a good model.

Variable Selection in Classification/Regression

- Let Y be a random variable we wish to accurately predict based on at most $n = |V|$ observed measurement variables $(X_1, X_2, \dots, X_n) = X_V$ in a probability model $\Pr(Y, X_1, X_2, \dots, X_n)$.

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- The mutual information function $f(A) = I(Y; X_A)$ is defined as:

$$I(Y; X_A) = \sum_{y, x_A} \Pr(y, x_A) \log \frac{\Pr(y, x_A)}{\Pr(y) \Pr(x_A)} = H(Y) - H(Y|X_A) \quad (2.1)$$

$$= H(X_A) - H(X_A|Y) = H(X_A) + H(Y) - H(X_A, Y) \quad (2.2)$$

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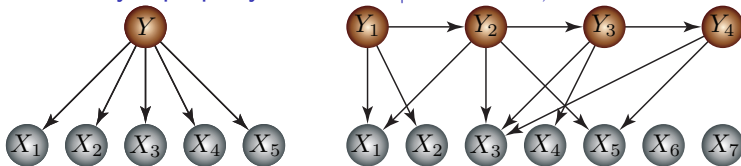
$$= H(X_A) - H(X_A|Y) = H(X_A) + H(Y) - H(X_A, Y) \quad (2.2)$$

- Applicable in pattern recognition, also in sensor coverage problem, where Y is whatever question we wish to ask about environment.

Information Gain and Feature Selection

in Pattern Classification: Naïve Bayes

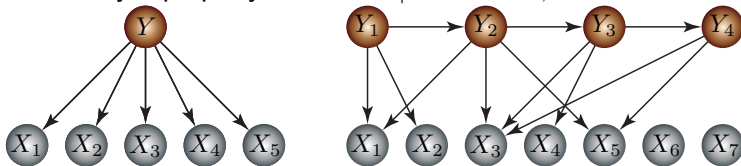
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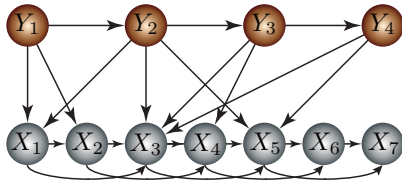
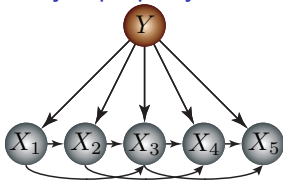
- When $X_A \perp\!\!\!\perp X_B | Y$ for all A, B (the Naïve Bayes assumption holds), then

$$f(A) = I(Y; X_A) = H(X_A) - H(X_A|Y) = H(X_A) - \sum_{a \in A} H(X_a|Y) \quad (2.3)$$

is submodular (submodular minus modular).

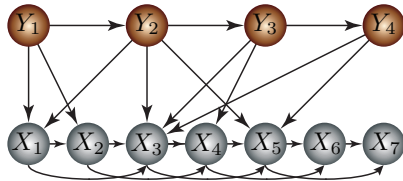
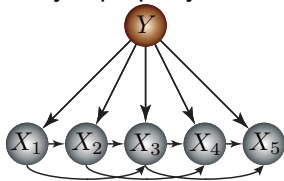
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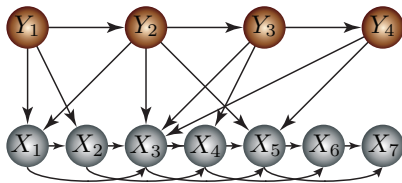
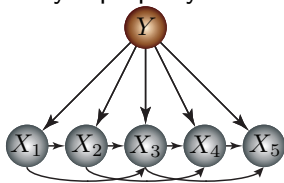
- $f(A)$ naturally expressed as a difference of two submodular functions

$$f(A) = I(Y; X_A) = H(X_A) - H(X_A|Y), \quad (2.4)$$

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- Alternatively, when Naïve Bayes assumption is false, we can make a submodular approximation (Peng-2005). E.g., functions of the form:

$$f(A) = \sum_{a \in A} I(X_a; Y) - \lambda \sum_{a, a' \in A} I(X_a; X_{a'}|Y) \quad (2.5)$$

where $\lambda \geq 0$ is a tradeoff constant.

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- $R_{Z,A}^2$'s minimizing parameters, for a given A , can be easily computed ($R_{Z,A}^2 = b_A^\top (C_A^{-1})^\top b_A$ when $\text{Var}Z = 1$, where $b_i = \text{Cov}(Z, X_i)$ and $C = E[(X - E[X])^\top (X - E[X])]$ is the covariance matrix).

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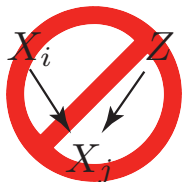
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- When there are no “suppressor” variables (essentially, no v -structures that converge on X_j with parents X_i and Z), then

$$f(A) = R_{Z,A}^2 = b_A^\top (C_A^{-1})^\top b_A \quad (2.7)$$

is a submodular function (so the greedy algorithm gives the $1 - 1/e$ guarantee). (Das&Kempe).



Data Subset Selection

- Suppose we are given a large data set $\mathcal{D} = \{x_i\}_{i=1}^n$ of n data items $V = \{v_1, v_2, \dots, v_n\}$ and we wish to choose a subset $A \subset V$ of items that is good in some way (e.g., a summary).

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- Example: U could be a set of colors, and for an image $v \in V$, $m_u(v)$ could represent the number of pixels that are of color u .
- Example: U might be a set of textual features (e.g., ngrams), and $m_u(v)$ is the number of ngrams of type u in sentence v . E.g., if a document consists of the sentence

$v =$ “Whenever I go to New York City, I visit the New York City museum.”

then $m_{\text{the}}(v) = 1$ while $m_{\text{New York City}}(v) = 2$.

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- Since $m_u(X)$ is modular, it does not have a diminishing returns property. I.e., as we add to X , the degree of u -ness grows additively.

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- Consider the following class of feature functions $f : 2^V \rightarrow \mathbb{R}_+$

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- $f(X)$ measures X 's ability to represent set of features U as measured by $m_u(X)$, with diminishing returns function g , and importance weights α_u .

Data Subset Selection, KL-divergence

- Let $p = \{p_u\}_{u \in U}$ be a desired probability distribution over features (i.e., $\sum_u p_u = 1$ and $p_u \geq 0$ for all $u \in U$).
- Next, normalize the modular weights for each feature:

$$0 \leq \bar{m}_u(X) \triangleq \frac{m_u(X)}{\sum_{u' \in U} m_{u'}(X)} = \frac{m_u(X)}{m(X)} \leq 1 \quad (2.10)$$

where $m(X) \triangleq \sum_{u' \in U} m_{u'}(X)$.

- Then $\bar{m}_u(X)$ can also be seen as a distribution over features U since $\bar{m}_u(X) \geq 0$ and $\sum_{u \in U} \bar{m}_u(X) = 1$ for any $X \subseteq V$.
- Consider the KL-divergence between these two distributions:

$$D(p \parallel \{\bar{m}_u(X)\}_{u \in U}) = \sum_{u \in U} p_u \log p_u - \sum_{u \in U} p_u \log(\bar{m}_u(X)) \quad (2.11)$$

$$= \sum_{u \in U} p_u \log p_u - \sum_{u \in U} p_u \log(m_u(X)) + \log(m(X))$$

$$= -H(p) + \log m(X) - \sum_{u \in U} p_u \log(m_u(X)) \quad (2.12)$$

Data Subset Selection, KL-divergence

- The objective once again, treating entropy $H(p)$ as a constant,

$$D(p||\{\bar{m}_u(X)\}) = \text{const.} + \log m(X) - \sum_{u \in U} p_u \log(m_u(X)) \quad (2.13)$$

- But seen as a function of X , both $\log m(X)$ and $\sum_{u \in U} p_u \log m_u(X)$ are submodular functions.
- Hence the KL-divergence, seen as a function of X , i.e., $f(X) = D(p||\{\bar{m}_u(X)\})$ is quite naturally represented as a **difference of submodular functions**.
- Alternatively, if we define (Shinohara, 2014)

$$g(X) \triangleq \log m(X) - D(p||\{\bar{m}_u(X)\}) = \sum_{u \in U} p_u \log(m_u(X)) \quad (2.14)$$

we have a **submodular function** g that represents a combination of its quantity of X via its features (i.e., $\log m(X)$) and its feature distribution closeness to some distribution p (i.e., $D(p||\{\bar{m}_u(X)\})$).

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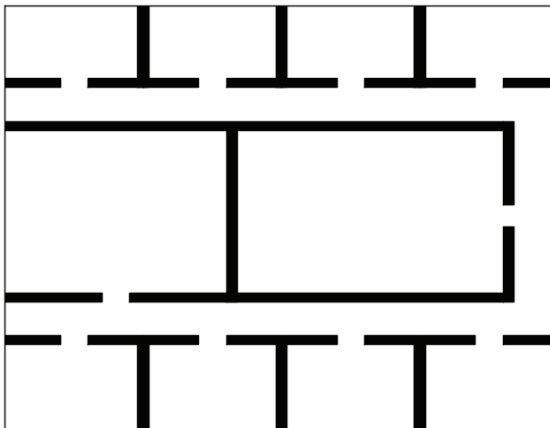
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- Environment could be a floor of a building, water network, monitored ecological preservation.

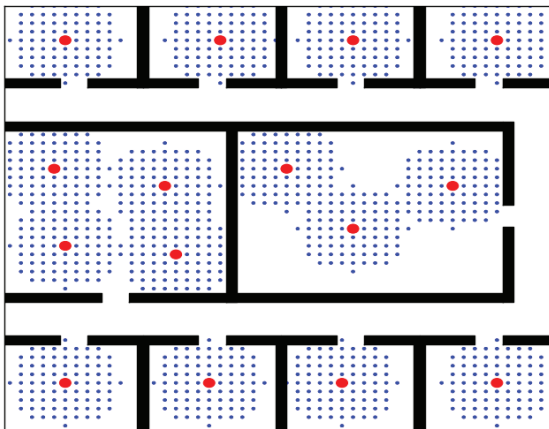
Sensor Placement within Buildings

- An example of a room layout. Should be possible to determine temperature at all points in the room. Sensors cannot sense beyond wall (thick black line) boundaries.



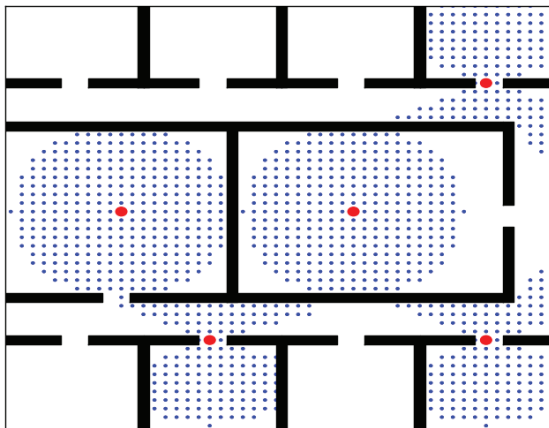
Sensor Placement within Buildings

- Example sensor placement using small range cheap sensors (located at red dots).



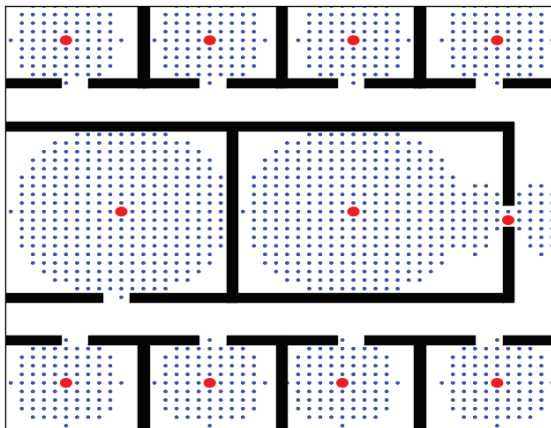
Sensor Placement within Buildings

- Example sensor placement using longer range expensive sensors (located at red dots).



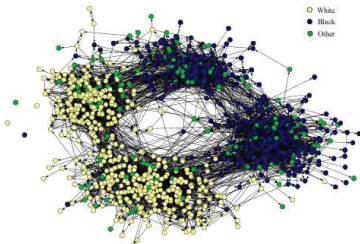
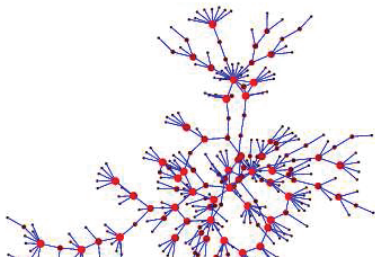
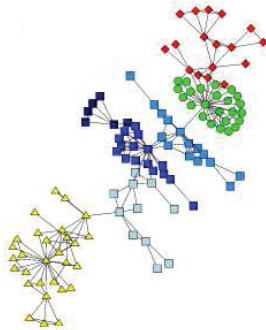
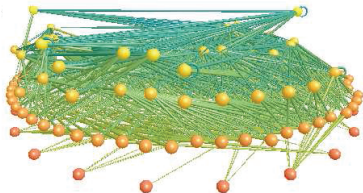
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- Example sensor placement using mixed range sensors (located at red dots).



Social Networks

(from Newman, 2004). Clockwise from top left: 1) predator-prey interactions, 2) scientific collaborations, 3) sexual contact, 4) school friendships.



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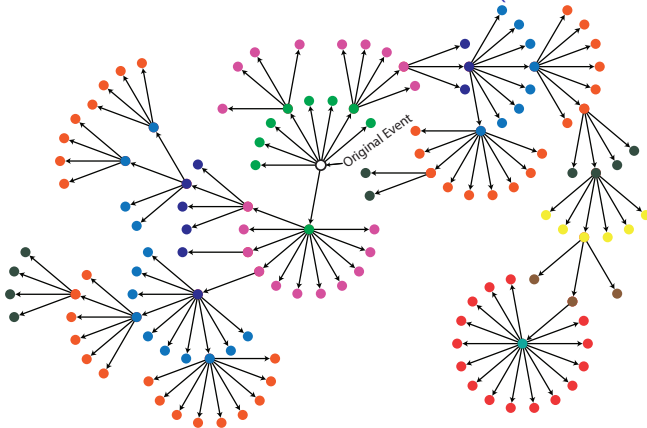
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- Which is a better model?

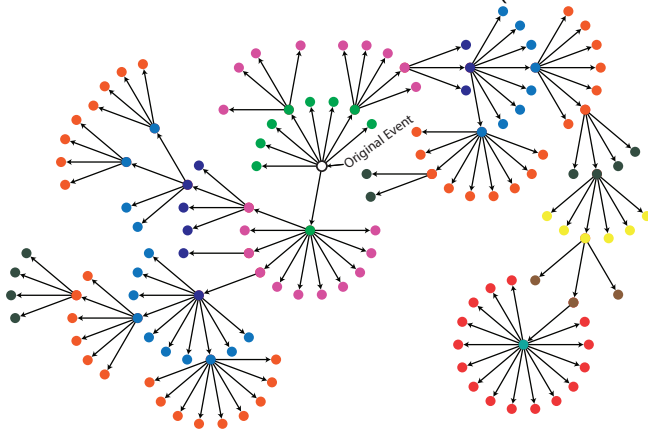
Information Cascades, Diffusion Networks

- How to model flow of information from source to the point it reaches users — information used in its common sense (like news events).



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- Goal: How to find the most influential sources, the ones that often set off cascades, which are like large “waves” of information flow?

Diffusion Networks

Where are they useful?

- **Information propagation:** when blogs or news stories break, and creates an information cascade over multiple other blogs/newspapers/magazines.
- **Viral marketing:** What is the pattern of trendsetters that cause an individual to purchase a product?
- **Epidemiology:** who gets sick from whom? What is the infection network of such links? Given finite supply of vaccine, who to inoculate to protect overall population (cut the network)?
 - Infer the connectivity of a network (memes, purchase decisions, viruses, etc.) based only on diffusion traces (the time that each node is “infected”)?
 - How to find the most likely tree or graph?

A model of influence in social networks

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- Define function $f : 2^V \rightarrow \mathbb{Z}^+$ to model the ultimate influence of an initial infected nodes S . Use following iterative process; at each step:
 - Given previous set of infected nodes S that have not yet had their chance to infect their neighbors,
 - activate new nodes $v \in V \setminus S$ if $f_v(S \cap \Gamma_v) \geq U[0, 1]$, where $U[0, 1]$ is a uniform random number between 0 and 1, and Γ_v are the neighbors of v .

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- For many f_v (including simple linear functions, and where f_v is submodular itself), we can show f is submodular (Kempe, Kleinberg, Tardos 1993).

Optimization Problem Involving Network Externalities

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- Goal: find A and p to maximize $f_p(A) = \mathbb{E}[p \times |S_{k^*}|]$.

Graphical Model Structure Learning

- A probability distribution on binary vectors $p : \{0, 1\}^V \rightarrow [0, 1]$:

$$p(x) = \frac{1}{Z} \exp(-E(x)) \quad (2.15)$$

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- This can be viewed as a discrete optimization problem on the potential (undirected) **edges** of the graph $V \times V$.

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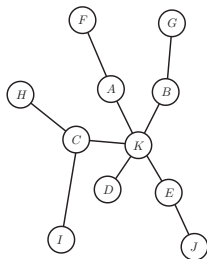
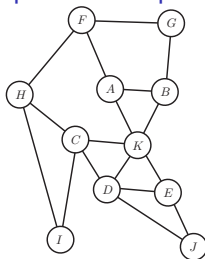
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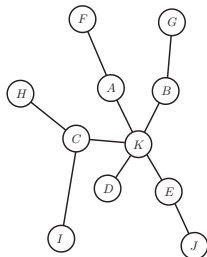
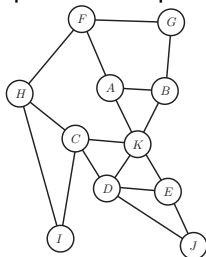
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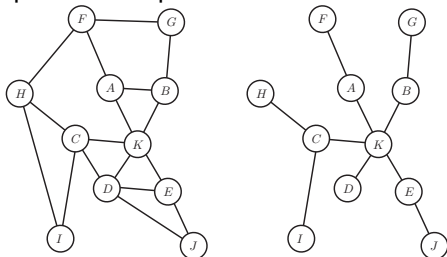
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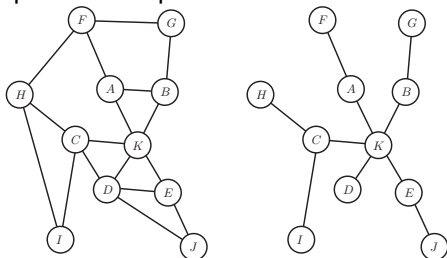
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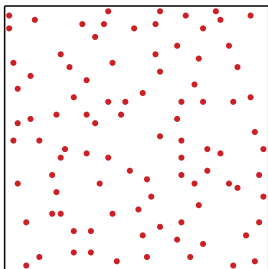
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- Then finding the maximum weight base of the matroid is solved by the greedy algorithm, and also finds the optimal tree (Chow & Liu, 1968)

Determinantal Point Processes (DPPs)

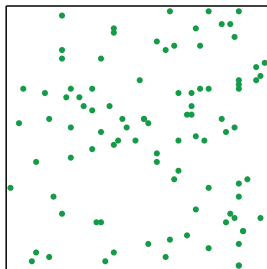
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DPP

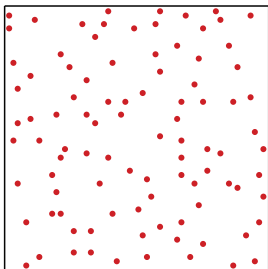


Independent

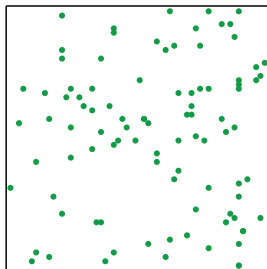
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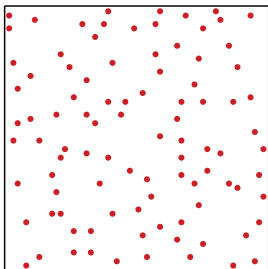
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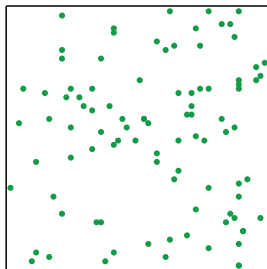
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- More “diverse” or “complex” samples are given higher probability.

DPPs and log-submodular probability distributions

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- Therefore, a DPP is a log-submodular probability distribution.

Graphical Models and fast MAP Inference

- Given distribution that factors w.r.t. a graph:

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- Can we do exact MAP inference in polynomial time regardless of the tree-width, without even knowing the tree-width?

Order-two (edge) graphical models

- Given G let $p \in \mathcal{F}(G, \mathcal{M}^{(f)})$ such that we can write the **global energy** $E(x)$ as a sum of **unary** and **pairwise** potentials:

$$E(x) = \sum_{v \in V(G)} e_v(x_v) + \sum_{(i,j) \in E(G)} e_{ij}(x_i, x_j) \quad (2.21)$$

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- Further, say that $D_{X_v} = \{0, 1\}$ (binary), so we have binary random vectors distributed according to $p(x)$.
- Thus, $x \in \{0, 1\}^V$, and finding MPE solution is setting some of the variables to 0 and some to 1, i.e.,

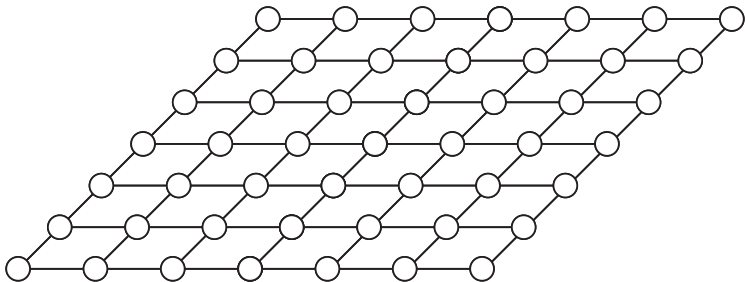
$$\min_{x \in \{0,1\}^V} E(x) \quad (2.22)$$

MRF example

Markov random field

$$\log p(x) \propto \sum_{v \in V(G)} e_v(x_v) + \sum_{(i,j) \in E(G)} e_{ij}(x_i, x_j) \quad (2.23)$$

When G is a 2D grid graph, we have



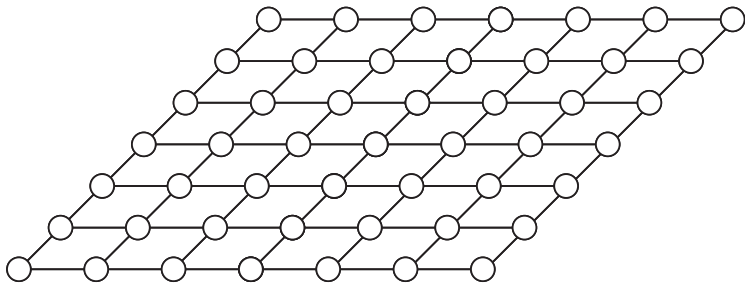
Create an auxiliary graph

- We can create auxiliary graph G_a that involves two new “terminal” nodes s and t and all of the original “non-terminal” nodes $v \in V(G)$.
- The non-terminal nodes represent the original random variables $x_v, v \in V$.
- Starting with the original grid-graph amongst the vertices $v \in V$, we connect each of s and t to all of the original nodes.
- I.e., we form $G_a = (V \cup \{s, t\}, E + \cup_{v \in V} ((s, v) \cup (v, t)))$.

Transformation from graphical model to auxiliary graph

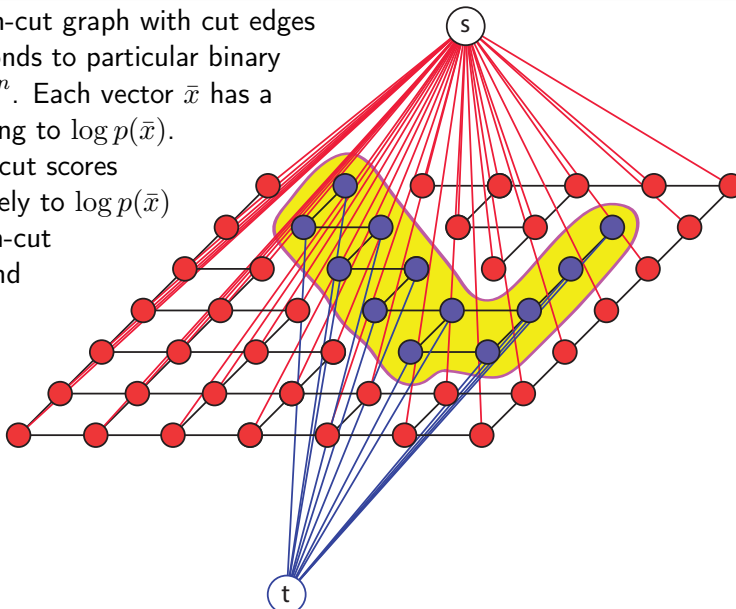
Original 2D-grid graphical model G and energy function

$E(x) = \sum_{v \in V(G)} e_v(x_v) + \sum_{(i,j) \in E(G)} e_{ij}(x_i, x_j)$ needing to be minimized over $x \in \{0, 1\}^V$. Recall, tree-width is $O(\sqrt{|V|})$.



Transformation from graphical model to auxiliary graph

Augmented graph-cut graph with cut edges removed corresponds to particular binary vector $\bar{x} \in \{0, 1\}^n$. Each vector \bar{x} has a score corresponding to $\log p(\bar{x})$.
 When can graph cut scores correspond precisely to $\log p(\bar{x})$ in a way that min-cut algorithms can find minimum of energy $E(x)$?



Setting of the weights in the auxiliary cut graph

- Any graph cut corresponds to a vector $\bar{x} \in \{0, 1\}^n$.
- If weights of all edges, except those involving terminals s and t , are non-negative, graph cut computable in polynomial time via max-flow (many algorithms, e.g., Edmonds&Karp $O(nm^2)$ or $O(n^2m \log(nC))$; Goldberg&Tarjan $O(nm \log(n^2/m))$), see Schrijver, page 161).
- If weights are set correctly in the cut graph, and if edge functions e_{ij} satisfy certain properties, then graph-cut score corresponding to \bar{x} can be made equivalent to $E(x) = \log p(\bar{x}) + \text{const.}$.
- Hence, poly time graph cut, can find the optimal MPE assignment, regardless of the graphical model's tree-width!
- In general, finding MPE is an NP-hard optimization problem.

Submodular potentials

submodularity is what allows graph cut to find exact solution

- Edge functions must be **submodular** (in the binary case, equivalent to “associative”, “attractive”, “regular”, “Potts”, or “ferromagnetic”): for all $(i, j) \in E(G)$, must have:

$$e_{ij}(0, 1) + e_{ij}(1, 0) \geq e_{ij}(1, 1) + e_{ij}(0, 0) \quad (2.31)$$

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- A special case of more general submodular functions – unconstrained submodular function minimization is solvable in polytime.

On log-supermodular vs. log-submodular distributions

- Log-supermodular distributions.

$$\log \Pr(x) = g(x) + \text{const.} = -E(x) + \text{const.} \quad (2.33)$$

where g is supermodular ($E(x) = -g(x)$ is submodular). MAP (or high-probable) assignments should be “regular”, “homogeneous”, “smooth”, “simple”. E.g., attractive potentials in computer vision, ferromagnetic Potts models statistical physics.

On log-supermodular vs. log-submodular distributions

- Log-supermodular distributions.

$$\log \Pr(x) = g(x) + \text{const.} = -E(x) + \text{const.} \quad (2.33)$$

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- Log-submodular distributions:

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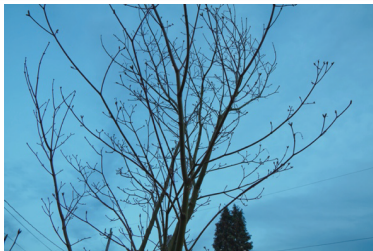
where f is submodular. MAP or high-probable assignments should be “diverse”, or “complex”, or “covering”, like in determinantal point processes.

Shrinking bias in graph cut image segmentation



What does graph-cut based image segmentation do with elongated structures (top) or contrast gradients (bottom)?

Shrinking bias in graph cut image segmentation



Addressing shrinking bias with edge submodularity

- Standard graph cut, uses a **modular** function $w : 2^E \rightarrow \mathbb{R}_+$ defined on the edges to measure cut costs. Graph cut node function is submodular.

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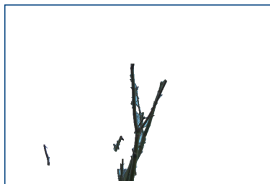
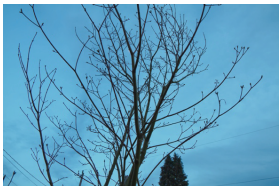
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- \Rightarrow cooperative-cut (Jegelka & B., 2011).

Graph-cut vs. cooperative-cut comparisons

Graph Cut

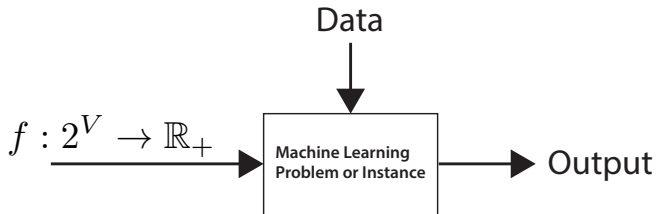
Cooperative Cut



(Jegelka&Bilmes,'11). There are fast algorithms for solving as well.

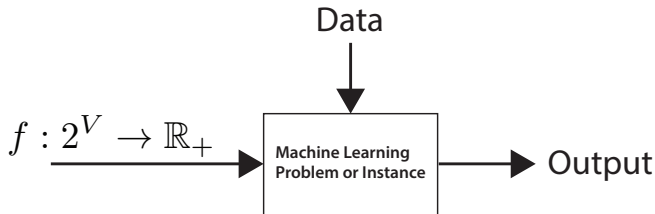
A submodular function as a parameter

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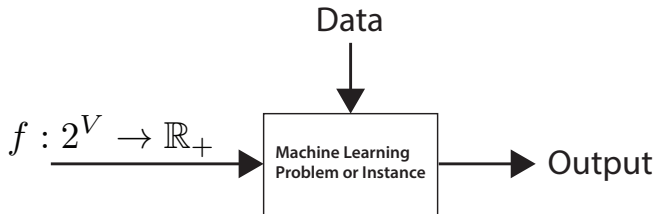
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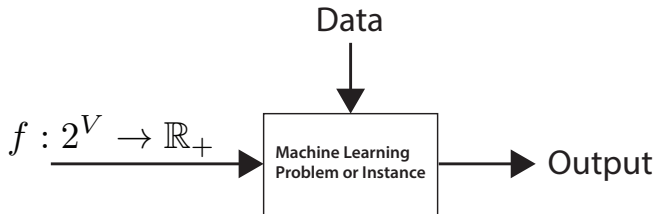
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- \mathbb{S} is a submodular cone since submodularity is closed under non-negative (conic) combinations.
- 2^n -dimensional since for certain $f \in \mathbb{S}$, there exists $f_\epsilon \in \mathbb{R}^{2^n}$ having no zero elements with $f + f_\epsilon \in \mathbb{S}$ (more on problem sets).

Supervised Machine Learning

From F. Bach

- We are given n samples of observed data $(x_i, y_i) \in \mathbb{R}^p \times \mathbb{R}$, $i \in [n]$.
 - Response vector $y = (y_1, \dots, y_n)^\top \in \mathbb{R}^n$
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$$\min_{w \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n \ell(y_i, w^\top x_i) + \lambda \Omega(w) = \min_{w \in \mathbb{R}^p} L(y, Xw) + \lambda \Omega(w) \quad (2.37)$$

where $\ell(\cdot)$ is a loss function (e.g., squared error) and $\Omega(w)$ is a (perhaps sparse) norm.

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- When data has multiple (k) responses, $y = (y^1, \dots, y^k) \in \mathbb{R}^{n \times k}$, we get:

$$\min_{w^1, \dots, w^k \in \mathbb{R}^n} \sum_{j=1}^k \{L(y^j, Xw^j) + \lambda \Omega(w^j)\} \quad (2.38)$$

Dictionary Learning and Selection

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- This is a subset selection problem, and the regularizer $\Omega(\cdot)$ is critical (could be structured sparse convex norm, via Lovász extension!).

Norms, sparse norms, and computer vision

- Common norms include p -norm $\Omega(w) = \|w\|_p = (\sum_{i=1}^p w_i^p)^{1/p}$
- 1-norm promotes sparsity (prefer solutions with zero entries).
- Image denoising, **total variation** is useful, norm takes form:

$$\Omega(w) = \sum_{i=2}^N |w_i - w_{i-1}| \quad (2.41)$$

related to Lovász extension of a graph-cut submodular function.

- Points of difference should be “sparse” (frequently zero).



(Rodriguez,
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- Ex: total variation is the Lovász-extension of graph cut

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- and two notions of “information amongst a collection of sets”:

$$I_f(S_1; S_2; \dots; S_k) = \sum_{i=1}^k f(S_i) - f(S_1 \cup S_2 \cup \dots \cup S_k) \quad (2.46)$$

$$I'_f(S_1; S_2; \dots; S_k) = \sum_{A \subseteq \{1, 2, \dots, k\}} (-1)^{|A|+1} f\left(\bigcup_{j \in A} S_j\right) \quad (2.47)$$

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- Hence, family of clustering algorithms parameterized by f .

Is Submodular Maximization Just Clustering?

- 1 Clustering objectives often NP-hard and inapproximable, submodular maximization is approximable for any submodular function.
- 2 To have guarantee, clustering typically needs metricity, submodularity parameterized via any non-negative pairwise values.
- 3 Clustering often requires separate process to choose representatives within each cluster. Submodular max does this automatically. Can also do submodular data partitioning (like clustering).
- 4 Submodular max covers clustering objectives such as k -medoids.
- 5 Can learn submodular functions (hence, learn clustering objective).
- 6 We can choose quality guarantee for any submodular function via submodular set cover (only possible for some clustering algorithms).
- 7 Submodular max with constraints, ensures representatives are feasible (e.g., knapsack, matroid independence, combinatorial, submodular level set, etc.)
- 8 Submodular functions may be more general than clustering objectives (submodularity allows high-order interactions between elements).

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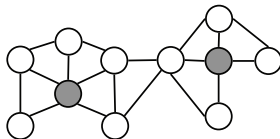
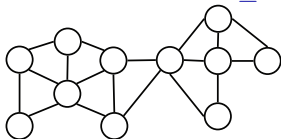
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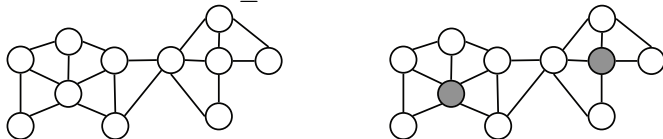
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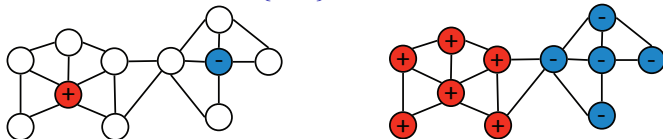


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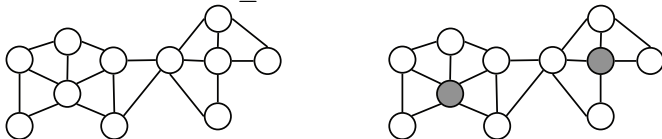


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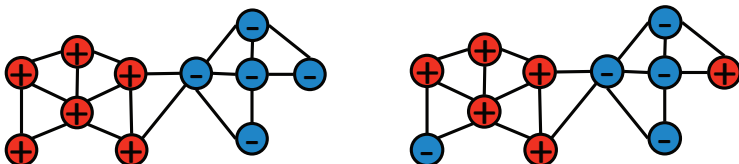
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- Learner suffers loss $\|\hat{y} - y\|_1$, where y is truth. Below, $\|\hat{y} - y\|_1 = 2$.



Choosing labels: how to select L

- Consider the following objective

$$\Psi(L) = \min_{T \subseteq V \setminus L: T \neq \emptyset} \frac{\Gamma(T)}{|T|} \quad (2.48)$$

where $\Gamma(T) = I_f(T; V \setminus T) = f(T) + f(V \setminus T) - f(V)$ is an arbitrary symmetric submodular function (e.g., graph cut value between T and $V \setminus T$, or combinatorial mutual information).

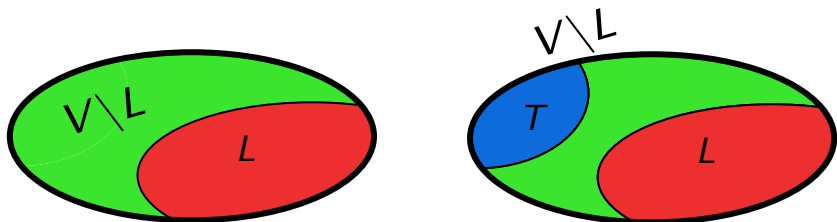
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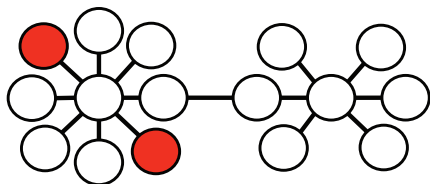
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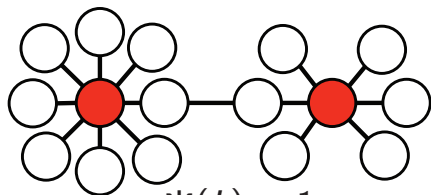
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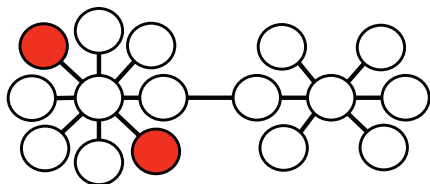
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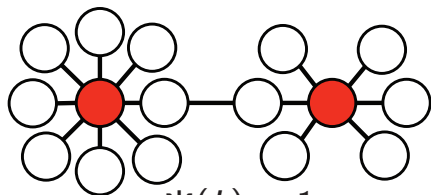
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- This suggests choosing (bounded cost) L that maximizes $\Psi(L)$.

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- In graph cut case, this is standard min-cut (Blum & Chawla 2001) approach to semi-supervised learning.

Generalized Error Bound

Theorem 2.6.1 (Guillory & B., '11)

For any symmetric submodular $\Gamma(S)$, assume \hat{y} minimizes $\Gamma(Y(\hat{y}))$ subject to $\hat{y}_L = y_L$. Then

$$\|\hat{y} - y\|_1 \leq 2 \frac{\Gamma(Y(y))}{\Psi(L)} \quad (2.50)$$

where $y \in \{0, 1\}^V$ are the true labels.

- All is defined in terms of the symmetric submodular function Γ (need not be graph cut), where:

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- $\Gamma(T) = I_f(T; V \setminus T) = f(S) + f(V \setminus S) - f(V)$ determined by arbitrary submodular function f , different error bound for each.
- Joint algorithm is “parameterized” by a submodular function f .

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- General: Hamming, Recall, Precision, Cond. MI, Sq. Hamming, etc.

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- One example: can we learn a subclass, perhaps non-negative weighted mixtures of submodular components?

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Structured Prediction: Subgradient Learning

- Solvable with simple sub-gradient descent algorithm using structured variant of hinge-loss (Taskar, 2004).
- Loss-augmented inference is either submodular optimization (Lin & B. 2012) or DS optimization (Tschitschek, Iyer, & B. 2014).

Algorithm 1: Subgradient descent learning

Input : $S = \{(\mathbf{x}^{(t)}, \mathbf{y}^{(t)})\}_{t=1}^T$ and a learning rate sequence $\{\eta_t\}_{t=1}^T$.

1 $w_0 = 0$;

2 **for** $t = 1, \dots, T$ **do**

3 Loss augmented inference: $\mathbf{y}_t^* \in \operatorname{argmax}_{\mathbf{y} \in \mathcal{Y}_t} \mathbf{w}_{t-1}^\top \mathbf{f}_t(\mathbf{y}) + \ell_t(\mathbf{y})$;

4 Compute the subgradient: $\mathbf{g}_t = \lambda \mathbf{w}_{t-1} + \mathbf{f}_t(\mathbf{y}^*) - \mathbf{f}_t(\mathbf{y}^{(t)})$;

5 Update the weights: $\mathbf{w}_t = \mathbf{w}_{t-1} - \eta_t \mathbf{g}_t$;

Return : the averaged parameters $\frac{1}{T} \sum_t \mathbf{w}_t$.

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- Hence, rather than minimize $E(x)$ (hard), we can minimize $E_f(x) \geq E(x)$ (relatively easy), which is an upper bound.

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- For example, “deviation from submodularity” can be measured using the **submodularity ratio** (Das & Kempe):

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- Other analogous concepts: **curvature** of a submodular function, and also the **submodular degree**.

Recall

The next page shows a slide from Lecture 1

Submodular-Supermodular Decomposition

- As an alternative to graphical decomposition, we can decompose a function without resorting sums of local terms.

Theorem 2.8.1 (Additive Decomposition (Narasimhan & Bilmes, 2005))

Let $h : 2^V \rightarrow \mathbb{R}$ be **any** set function. Then there exists a submodular function $f : 2^V \rightarrow \mathbb{R}$ and a supermodular function $g : 2^V \rightarrow \mathbb{R}$ such that h may be additively decomposed as follows: For all $A \subseteq V$,

$$h(A) = f(A) + g(A) \quad (2.8)$$

- For many applications (as we will see), either the submodular or supermodular component is naturally zero.
- Sometimes more natural than a graphical decomposition.
- Sometimes $h(A)$ has structure in terms of submodular functions but is non additively decomposed (one example is $h(A) = f(A)/g(A)$).
- Complementary**: simultaneous graphical/submodular-supermodular decomposition (i.e., submodular + supermodular tree).

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- **Graphical Model Inference.** Finding x that maximizes $p(x) \propto \exp(-v(x))$ where $x \in \{0, 1\}^n$ and v is a pseudo-Boolean function. When v is non-submodular, it can be represented as a difference between submodular functions.